# Development of a CAN Slave Module with SystemC

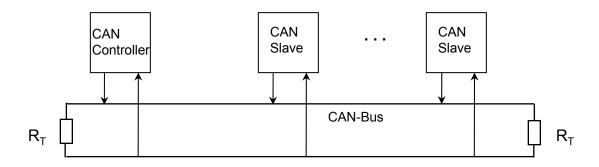
Igor Sachs
Shang Qihua

## **Agenda**

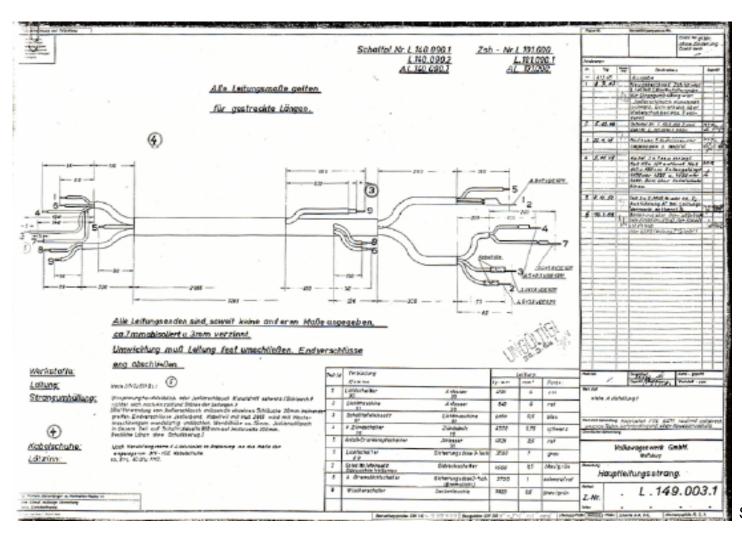
- 0. Motivation
- 1. Introduction to the CAN-Bus
  - 1.1 The CAN Message Format (Frame)
  - 1.2 Bus Arbitration
  - 1.3 Bit Stuffing
- 2. Development of the Slave Module
  - 2.1 The architecture of the Module
  - 2.2 The Finite State Machine (FSM)
  - 2.3 Problems
- 3. Presentation of the Hardware
- 4. Conclusion
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#### **Motivation**

- The <u>Controller Area Network</u> (CAN) is a Fieldbus which has realtime capabilities and is mainly used in the automotive industry.
- The so-called Multimaster Bus was developed at Bosch in 1981 and is today the de-facto standard within Car-electronics.
- The aim of our project was to design a Slave module for the CAN Bus using the HDL SystemC and implement it into an Xilinx Spartan-2 FPGA

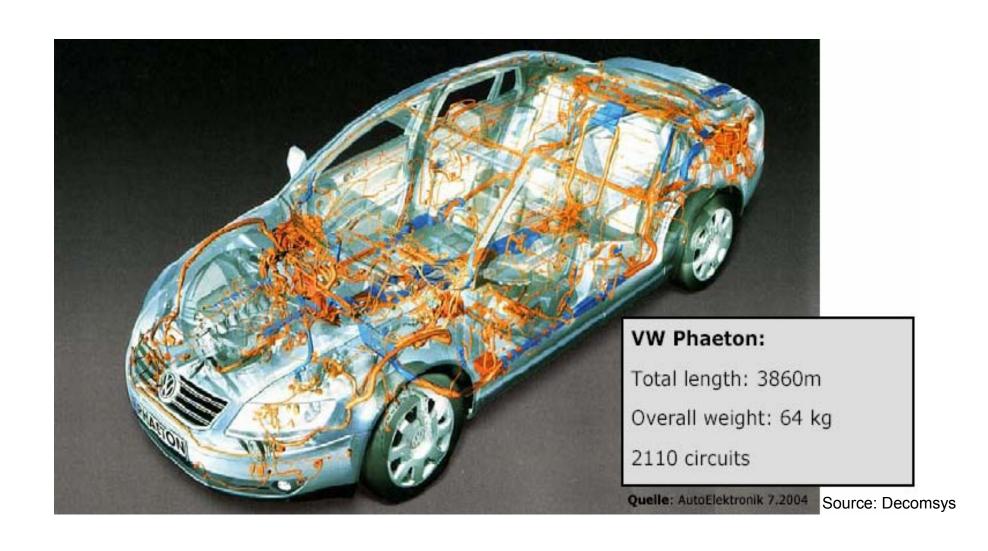


# Wiring Harness Yesterday (VW Beetle 1950)



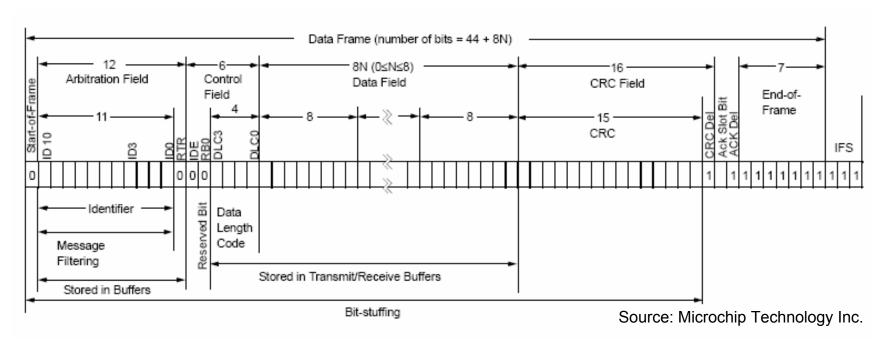
Source: Decomsys

# Wiring Harness Today (VW Phaeton)



## **The CAN Message Format**

• Every datagram within the CAN Bus consists of a number of bits, which are divided into different fields.



SOF: 1 dominant bit (0) to indicate the beginning of a new message

Arbitration: 11 bit identifier of the source of the message (priority) + RTR

Control: 6 bits to identify the length of the data

Data: Data to be transmitted (payload)

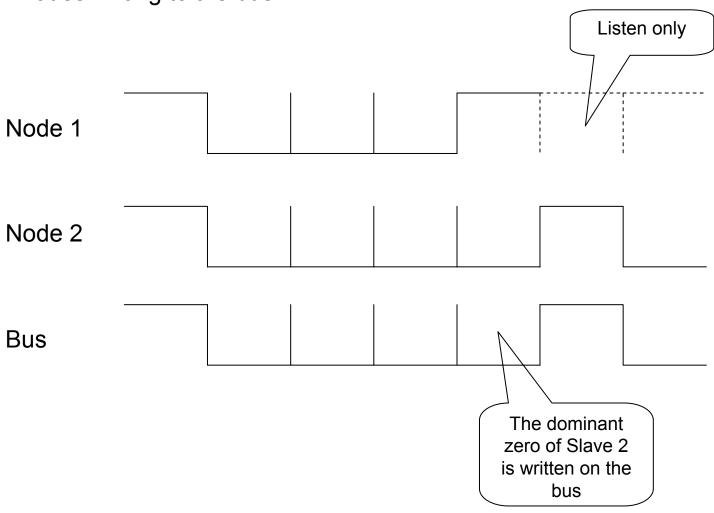
CRC: Cyclic Redundancy Check (bit errors)

#### **Bus Arbitration**

- To avoid data collisions, CAN performs a bitwise and nondestructive arbitration on the bus
- Wired AND configuration:
  - 0-level: dominant level
  - 1-level: recessive level
- Whenever the bus is free (recessive level), any station can start to transmit data. => Multimaster functionality
- The lower the value of the identifier, the higher the priority of the frame

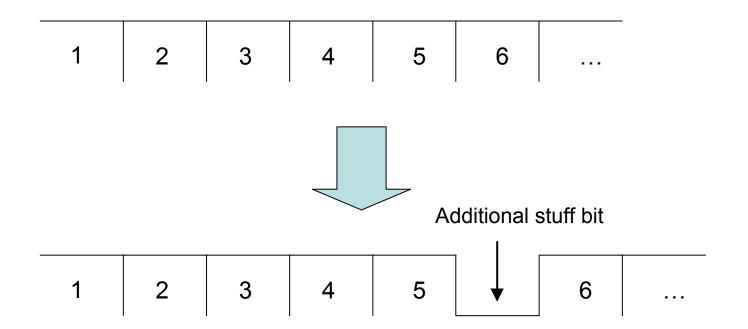
#### **Bus Arbitration**

2 Nodes writing to the bus:



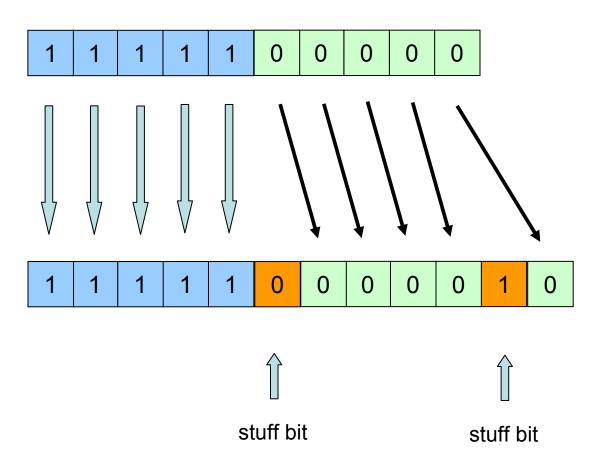
## **Bit Stuffing**

- In order to enable synchronisation of the CAN Modules within the frame, there has to be some level-transitions of the data of the frame.
   To ensure this, if it is naturally not the case, Bit Stuffing has to be applied
- Whenever 5 consecutive zeros or ones have been detected, an inverted stuff-bit has to be inserted into the bitstream

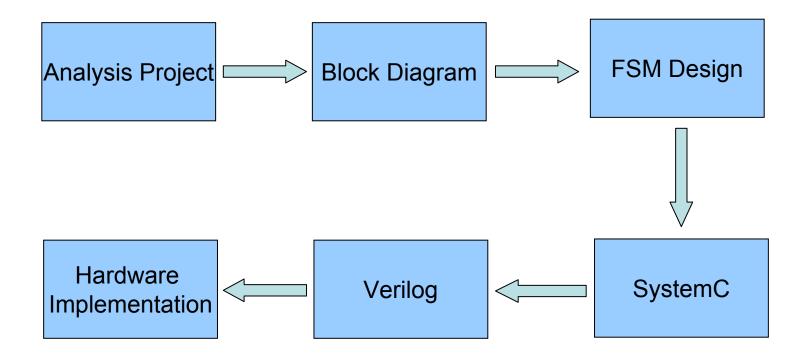


# **Special Example of Bit Stuffing**

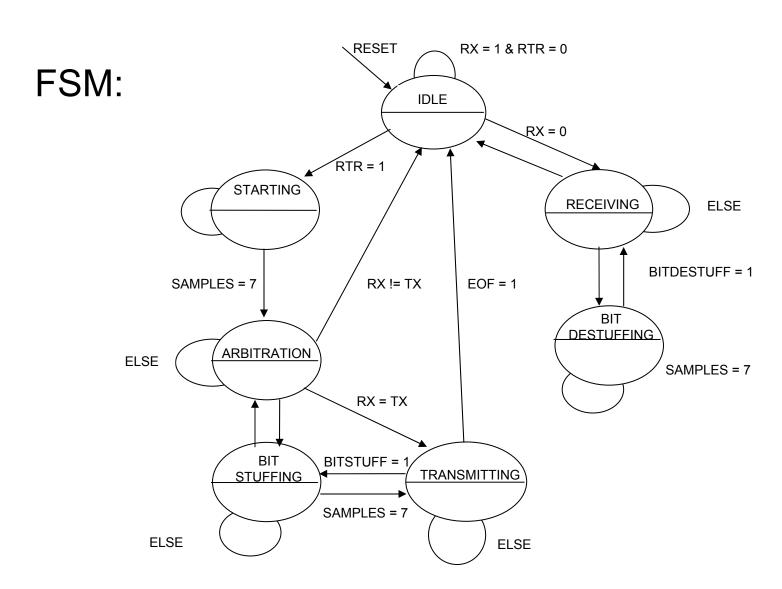
Transform the Bits stream 11111 00000 to the bus.



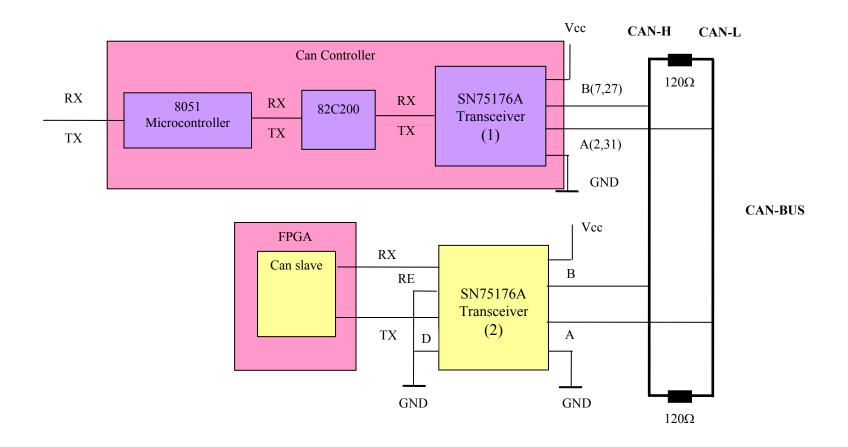
# **Development of the CAN Slave Module**



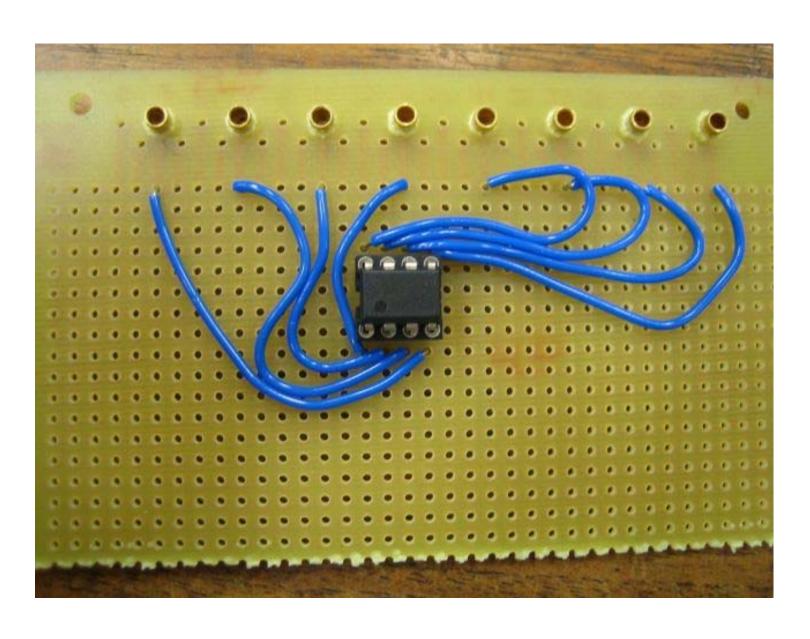
# The Finite State Machine (FSM)



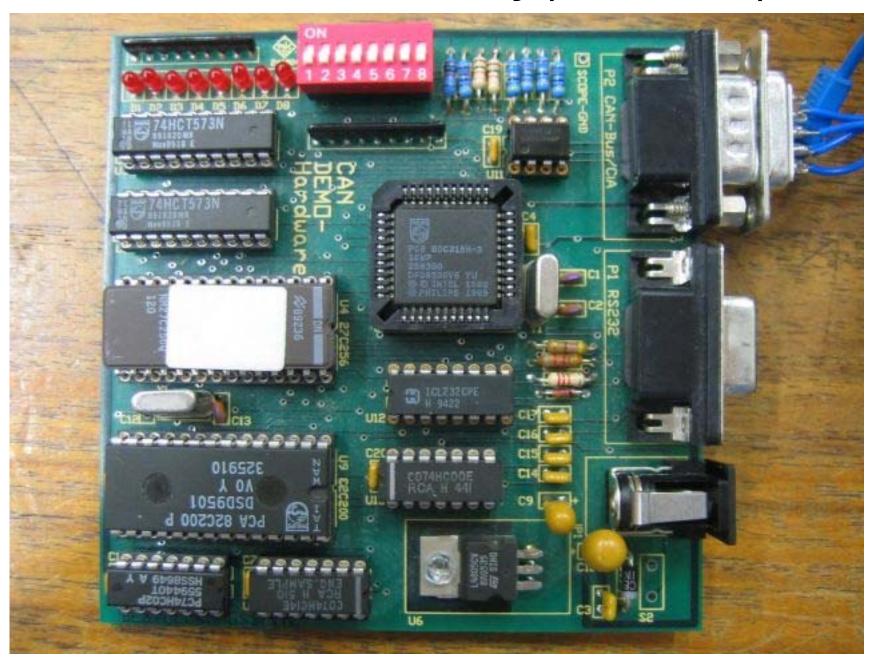
#### **Architecture of the CAN Bus**



## **Interface between CAN Master and Salve**



# Hardware of the Candy (Can Master)



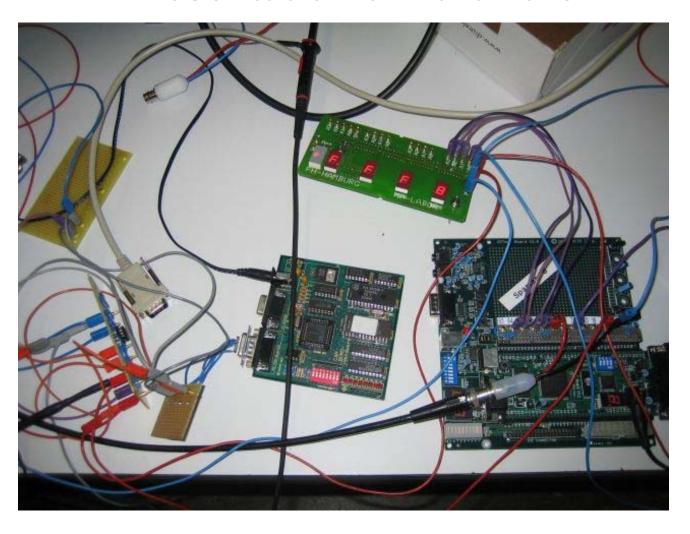
## **Stream from the CAN Master**



#### **Problems**

- Bit (de-) stuffing: extraction and insertion of stuff-bits according to the CAN Protocol, including "special" stuff-bits
- Termination and connection of bus: Finding out the correct termination, wiring and connections of the bus
- Timing/synchronization: keep the different Slaves synchronous
- Clock: elaborate the correct frequencies
- SystemC -> Modelsim -> Xilinx
   = 3 different!!! Behaviors + cumbersome
   development steps (no IDE, but several different tools)

# **Presentation of Hardware**



#### Conclusion

- CAN is a very mighty Bus, which uses its bandwidth efficiently and the access to the Bus is organized according to the priorities of the individual modules.
- The fieldbus has a guaranteed message latency (priorities through identifiers).
   Therefore it is very suitable for applications were real-time capabilities are needed.
- The successor of the CAN Bus will be Flexray, which has in addition Timeand Frequency-Mux capabilities. But CAN will coexist for at least the next one or two decades.

### **Questions**

Many thanks to:

Prof. J. Reichard

Prof. B. Schwarz

Dipl.-Ing. D. Palme

J. Pflüger

Any questions left?



#### References

- Decomsys Presentation on Flexray from 08.12.05 at HAW, obtained from Prof. B.
   Schwarz
- Stand-Alone CAN Controller With SPI Interface, Microchip Technology Inc.
- CAN Controller Area Network Grundlagen und Praxis, Wolfhard Lawrenz
- Controller-Area-Network, Konrad Etschberger